



8u MACHINE PITCH TOURNAMENT PLAYING RULES

1. All players must be 8 years old or younger. Jan 1
2. 6 inning games or 1 ½ hour. No new inning will start within 1hr 15 min unless tie.
3. The player pitcher must stay in the pitching circle while the ball is being pitched.
4. The umpire will call a maximum of five pitches or three swinging strikes to each batter.
 - a. After five (5) pitches the batter will be called out unless: he has struck out or has hit the ball into play.
 - b. If the batter fouls off pitch #5 He will continue to receive a pitch until he has struck out or hit the ball into play.
 - c. The batter is out on a dropped third strike.
 - d. Machine speed (approx. 45 mph).
 - e. No Adjustments made to the machine setting or elevation once game has started unless conferring with both coaches and the umpire.
5. If a batted ball hits the pitching machine, the ball is dead and will be declared a no pitch. The batter/runner will return to the base they were on, and the batter will not have that pitch counted towards them and continue batting.
6. A thrown ball hitting the pitching machine is dead and all runners are entitled to the base to which they were advancing.
7. When a defensive player is attempting a dangerous play near the pitching machine, the umpires may call a dead ball.
8. Teams must have (8) players to start a game.
 - a. All players at the start of the game will be placed in the batting order.
 - b. A player that arrives late will be inserted at the end of the batting order.
9. Run Limit/Rule
 - a. 9 batters per inning or 3 outs
 - b. Run Rule per game - 15 after 4
10. There are no walks, and a batter does not get to take first base if hit by a pitched ball.
11. Base runners are not permitted to leave the base until the ball has been hit by the batter.
12. No Stealing
13. Umpires will call TIME after every play. TIME should be called as soon as play has ceased, and runners are not obviously advancing. Runners cannot advance on an overthrow to the pitcher.
14. 9 players will be allowed on defense. Pitcher, Catcher, 1st,2nd,3rd, SS, CF, LF, RF.
15. Free substitution for defensive players is allowed.
16. All players must play a min 2 innings on the field.
17. The infield fly rule does not apply.
18. No bunting is allowed.
19. The extra hitter (EH) rule does not apply.
20. The re-entry rule does not apply.